



Landscape Co.

# EMPLOYMENT

Bertog Landscape Co. has a reputation that has been built with the help of its talented staff. To ensure a high level of quality, we must continue to employ the top personnel in the industry. We are always looking to add qualified candidates to our team. Bertog Landscape Co. offers both full-time positions and paid summer internships, creating many opportunities for employment within our company. Currently, we are looking to staff the following positions:

## Landscape Architect

- Degree in landscape architecture from an accredited university
- Strong AutoCad, SketchUp, Photoshop, and hand-drafting skills
- Excellent verbal and written communication skills
- Desire for continued growth
- Will work with design manager and design team doing site analysis, design, drafting, graphic presentation, preparing proposals and construction documents.

## Summer Internships

The Bertog Landscape Co. Summer Internship Program runs 10-12 weeks, depending on the student's schedule and requirements. This is a paid internship that works to build the student's understanding and knowledge of the landscape industry. As an intern, you will focus on the following areas:

### Plant Care and Yard Work:

- Work with yard supervisor in tagging, watering, and caring for plants
- Job block and coordinate materials for upcoming jobs

### Landscape Construction:

- Work with construction supervisors on laying out job sites and installations
- Read construction drawings and shoot grades with transit
- Install trees, shrubs, and flower beds

### Design and Sales:

- Accompany designers, account managers, and sales representatives on sales calls
- Help prepare designs and presentations
- Create proposals and process paperwork and permits

### Landscape Maintenance:

- Learn practices and procedures in maintaining commercial and high-end residential accounts

*Please send a digital or hardcopy of your resume and portfolio to Robert Bertog.  
[career@bertoglandscape.com](mailto:career@bertoglandscape.com)*